



Trellis nets

A compact representation for runs of concurrent systems

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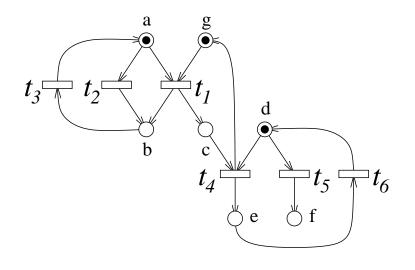
Outline

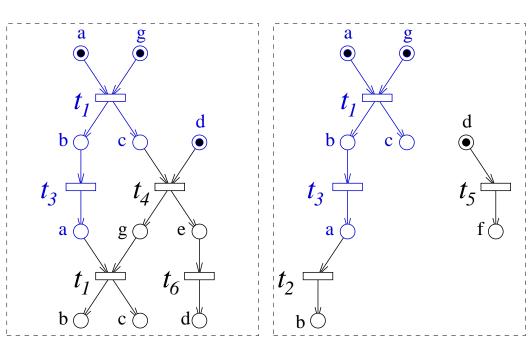
- 1. Recall: factorization of unfoldings
- 2. How to derive this result?
- 3. Its use for distributed monitoring... and its limitations
- 4. Trellis nets, and their properties
- 5. Relations between nets, unfoldings, trellis nets

1 - Recall : factorization of unfoldings

Safe nets - Configurations :

- Net : $\mathcal{N}=(P,T,\rightarrow,P^0,\lambda,\Lambda)$,
- Configuration κ : run of a safe net.

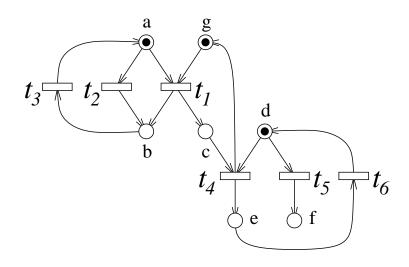


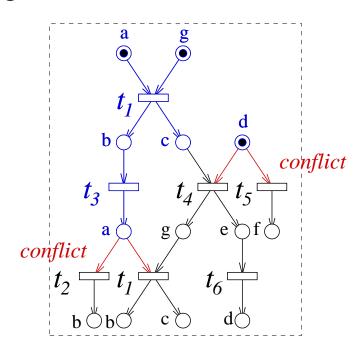


1 - Recall : factorization of unfoldings

Safe nets - Configurations:

- Net : $\mathcal{N}=(P,T,\rightarrow,P^0,\lambda,\Lambda)$,
- Occurrence net: a set of configurations.





Occurrence net : $\mathcal{O} = (C, E, \rightarrow, C^0, \lambda, \Lambda)$ is an ON iff

- 1. \rightarrow^* is a well founded partial order,
- 2. C^0 = minimal nodes of \rightarrow^* ,
- 3. forall $c \in C$, $| \cdot c | \le 1$: a single cause to every condition,
- 4. no node is in self-conflict.

Branching process : \mathcal{O} is a BP of \mathcal{N} iff

- 1. there exists a morphism (folding) $f: \mathcal{O} \to \mathcal{N}$, preserving labels,
- **2.** parsimony: $\forall e, e' \in E$, $[\bullet e = \bullet e', f(e) = f(e')] \Rightarrow e = e'$

Unfolding of \mathcal{N} : $\mathcal{U}_{\mathcal{N}}$ is the maximal branching process of \mathcal{N} .

Product of nets: $\mathcal{N} = \mathcal{N}_1 \times_{nets} \mathcal{N}_2$ is based on labels

- 1. places remain private : $P = P_1 \uplus P_2$, disjoint union,
- 2. transitions labeled by $\Lambda_1 \cap \Lambda_2$ must synchronize

$$T_s = \{(t_1, t_2) : \lambda_1(t_1) = \lambda_2(t_2) \in \Lambda_1 \cap \Lambda_2\}$$

3. the other transitions remain private

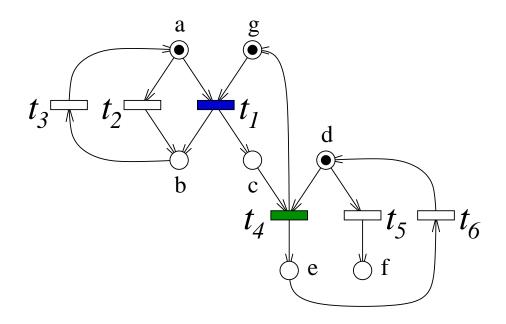
$$T_p = \{(t_1, *) : \lambda_1(t_1) \in \Lambda_1 \setminus \Lambda_2\}$$

$$\cup \{(*, t_2) : \lambda_2(t_2) \in \Lambda_2 \setminus \Lambda_1\}$$

4. $T = T_p \cup T_s$, and the flow follows naturally.

Product of nets : \times_{nets}

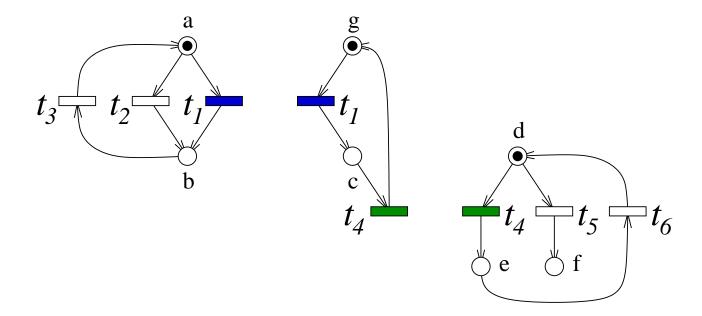
• Example:



• In general, the number of transitions is *larger* in the product.

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Product of (labeled) occurrence nets : $\mathcal{O} = \mathcal{O}_1 \times_{occ} \mathcal{O}_2$

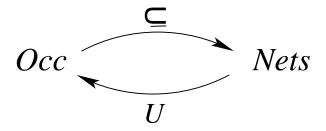
- There exists such a product (we don't detail the definition).
- Again, an ON resulting of a product is generally more complex than its factors (the number of events and conditions increases).

Theorem: If
$$\mathcal{N} = \mathcal{N}_1 \times_{nets} \mathcal{N}_2 \times_{nets} \ldots \times_{nets} \mathcal{N}_n$$
, then
$$\mathcal{U}_{\mathcal{N}} = \mathcal{U}_{\mathcal{N}_1} \times_{occ} \mathcal{U}_{\mathcal{N}_2} \times_{occ} \ldots \times_{occ} \mathcal{U}_{\mathcal{N}_n}$$

 Interest: provides a more compact description for runs of a compound system.

2 - How to derive this result? [Winskel, 1984]

Adjunction:



- ullet between categories Occ and Nets
- two functors, working in opposite directions

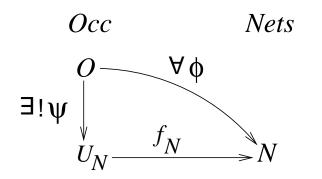
 \subseteq : $Occ \rightarrow Nets$

 $\mathcal{U}: Nets \rightarrow Occ$

Construction: based on three ingredients

- (H1) The unfolding operation is a functor $\mathcal{U}: Nets \rightarrow Occ$
- (H2) Universal property of unfoldings :

$$\forall \phi: \mathcal{O} \to \mathcal{N}, \ \exists ! \psi: \mathcal{O} \to \mathcal{U}(\mathcal{N}), \ \phi = f_{\mathcal{N}} \circ \psi$$



• (H3) \mathcal{U} is invariant on occurrence nets : $\forall \mathcal{O} \in Occ, \ \mathcal{U}(\mathcal{O}) \cong \mathcal{O}$

then...

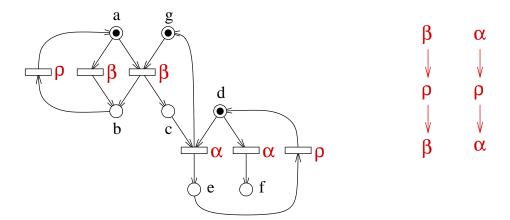
Right adjoints preserve limits, in particular products :

$$\mathcal{U}(\mathcal{N}_1 \times_{nets} \mathcal{N}_2) = \mathcal{U}(\mathcal{N}_1) \times_{occ} \mathcal{U}(\mathcal{N}_2)$$

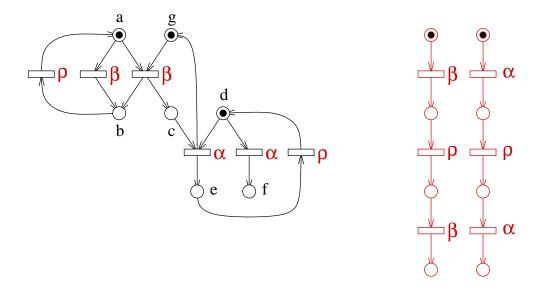
• By (H3), the product \times_{occ} can be defined by

$$\mathcal{O}_1 \times_{occ} \mathcal{O}_2 \cong \mathcal{U}(\mathcal{O}_1) \times_{occ} \mathcal{U}(\mathcal{O}_2) = \mathcal{U}(\mathcal{O}_1 \times_{nets} \mathcal{O}_2)$$

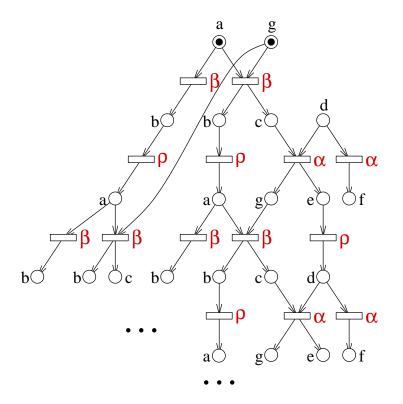
- Single system; a partial order of labels produced by the system.
- Recover runs explaining observations

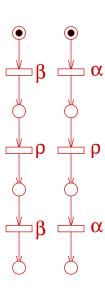


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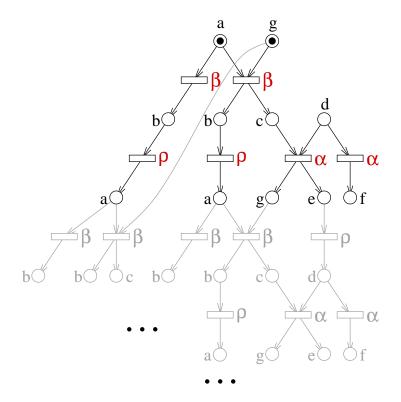


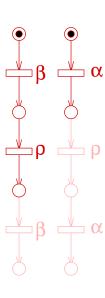
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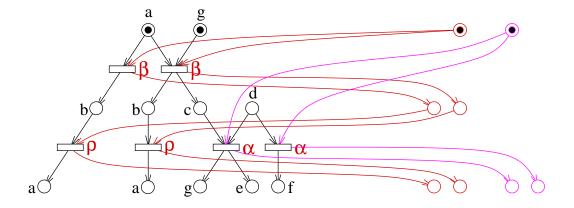


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- Distributed system: $\mathcal{N} = \mathcal{N}_1 imes_{nets} \mathcal{N}_2 imes_{nets} \dots imes_{nets} \mathcal{N}_n$
- Distributed observations : $A = A_1 \times_{occ} A_2 \times_{occ} \ldots \times_{occ} N_n$

$$U_N$$
 X_{occ}
 A

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$$U_{N} \equiv U_{N_{I}} \quad x_{\text{occ}} \quad U_{N_{2}} \quad x_{\text{occ}} \quad \dots \quad x_{\text{occ}} \quad U_{N_{n}}$$
 $X_{\text{occ}} \quad A \equiv A_{I} \quad x_{\text{occ}} \quad A_{2} \quad x_{\text{occ}} \quad \dots \quad x_{\text{occ}} \quad A_{n}$

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$$U_{N} = \begin{bmatrix} U_{N_{I}} & x_{occ} & U_{N_{2}} & x_{occ} & ... & x_{occ} & U_{N_{n}} \\ x_{occ} & A_{1} & x_{occ} & A_{2} & x_{occ} & ... & x_{occ} & A_{n} \end{bmatrix}$$

$$\begin{array}{c} I_{N_{I}} & x_{occ} & I_{N_{I}} & x_{occ} & ... & x_{occ} & I_{N_{n}} & ... & x_{occ} & ... & x_{occ} & ... & ... & ... \end{array}$$

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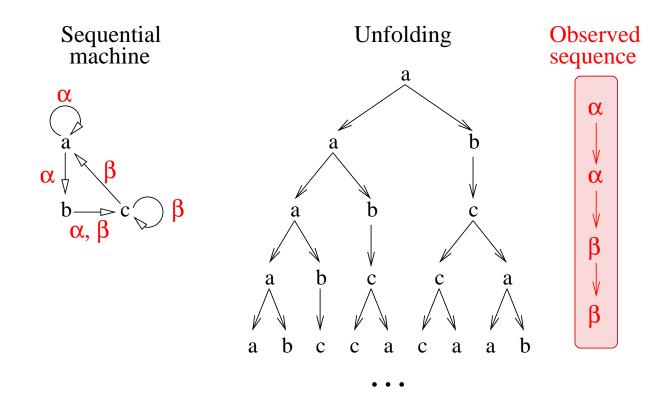
$$\begin{array}{c} \mathbf{PROJECTION} \\ \mathbf{on} & N_{2} \\ \hline O_{2} & \sqsubseteq U_{N_{2}} & x_{occ} & A_{2} \\ \end{array}$$

= a local view of the global diagnosis

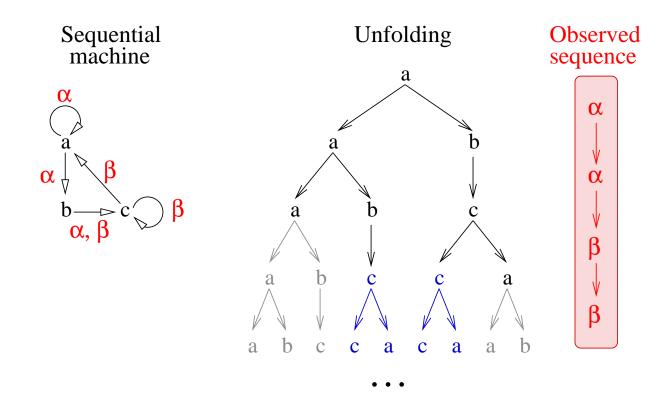
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$$U_N = \begin{bmatrix} U_{N_I} & x_{occ} & U_{N_2} & x_{occ} & \dots & x_{occ} & U_{N_n} \\ A & = A_I & x_{occ} & A_2 & x_{occ} & \dots & x_{occ} & A_n \end{bmatrix}$$
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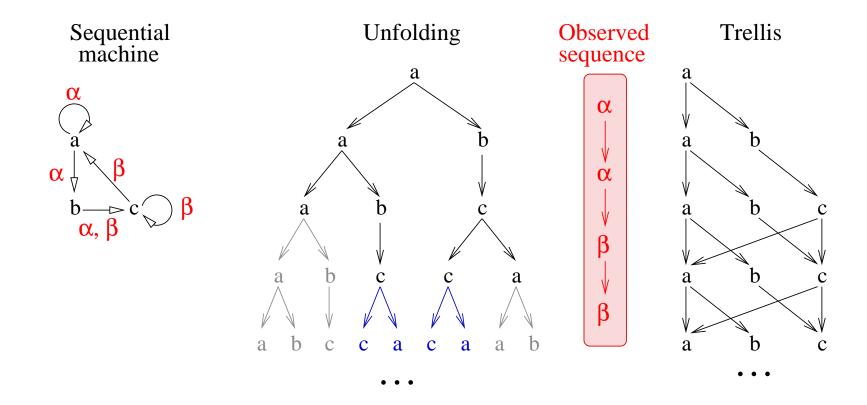
- In the simple case of a sequential machine: the size of the unfolding explodes with the length of trajectories.
- (Max likelihood) diagnosis algorithms rather use a trellis, for example dynamic programming.



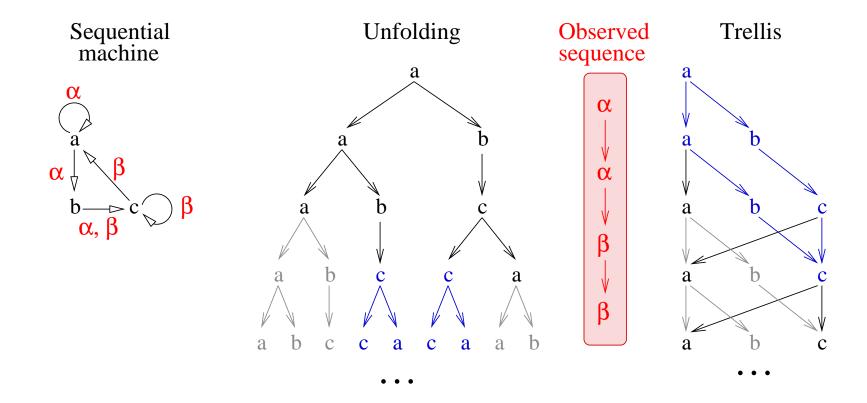
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Questions:

- Can we adapt the notion of trellis to concurrent systems?
- Is there a factorization property?
 (this is necessary for distributed monitoring algorithms)
- What are the relations between nets, trellisses, unfoldings?

Surprisingly, there exist simple answers to these questions!

Occurrence net:
$$\mathcal{O} = (C, E, \rightarrow, C^0, \lambda, \Lambda)$$

- 1. \rightarrow^* is a well founded partial order,
- 2. C^0 = minimal nodes of \rightarrow^* ,
- 3. forall $c \in C$, $| \cdot c | \le 1$: a single cause to every condition,
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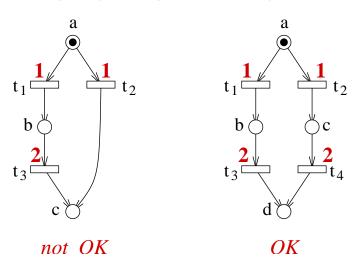
Pre-trellis net: $\mathcal{T} = (C, E, \rightarrow, C^0, \lambda, \Lambda)$

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- 1. \rightarrow^* is a well founded partial order,
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- 3. $\forall c \in C, \ \forall e, e' \in {}^{\bullet}c, \ H(e) = H(e')$ where H is a *height function*, for example :

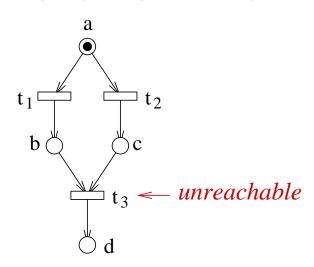
$$H(e) = \max\{N : \exists e_1, e_2, \dots, e_N \in E, e_1 \to^* e_2 \to^* \dots \to^* e_N = e\}$$



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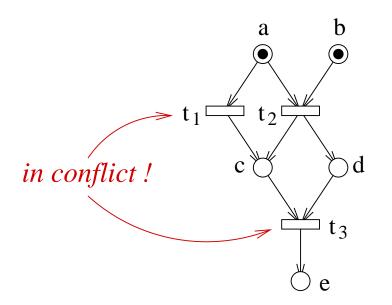


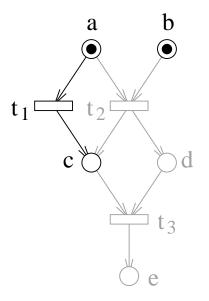
Configuration : it's a sub-net κ of $\mathcal{T}=(C,E,\to,C^0,\lambda,\Lambda)$ satisfying

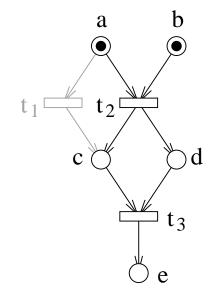
- 1. $C^0 \subseteq \kappa$: it contains all initial conditions of \mathcal{T} ,
- 2. $\forall e \in E \cap \kappa$, $\bullet e \subseteq \kappa$ and $e^{\bullet} \subseteq \kappa$: each event comes with all its causes and consequences,
- 3. $\forall c \in C \cap \kappa, | {}^{\bullet}c|_{\kappa} = 1 \text{ or } c \in C^0$: each condition is either minimal or has one of its possible causes,
- 4. $\forall c \in C \cap \kappa, |c^{\bullet}|_{\kappa} \leq 1$: each condition triggers at most one event.
- To read out configurations, one must solve conflicts in both directions of time.

Trellis net: a pre-trellis net \mathcal{T} is a trellis net iff each event is reachable, *i.e.* belongs at least to one configuration.

A simple example

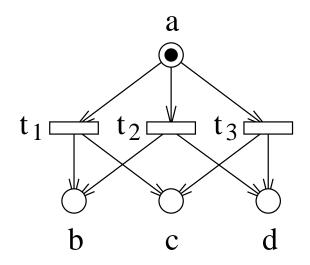






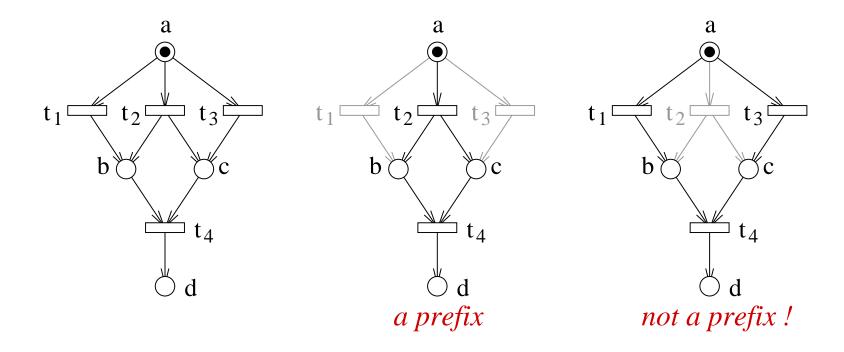
Concurrency and conflict:

- Not easy to define graphically! So we use indirect definitions.
- Two nodes are in conflict iff they never appear in the same configuration.
- Two nodes are *concurrent* iff there *exists* a configuration κ where they are concurrent.
- The conflict is not binary...



Prefix of a TN : $T' \sqsubseteq T$ iff

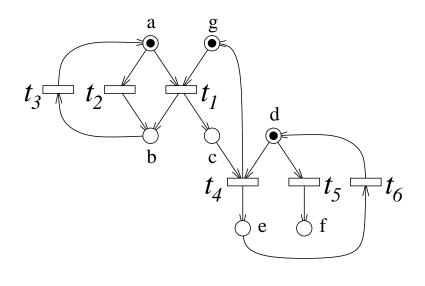
- 1. T' is a sub-net of T,
- 2. $\min T' = \min T$: same initial conditions,
- 3. $\forall e \in E, e \in E' \Rightarrow [^{\bullet}e \subseteq \mathcal{T}' \text{ and } e^{\bullet} \subseteq \mathcal{T}'] : \text{events come with all their neighbourhood,}$
- 4. T' is a trellis net.

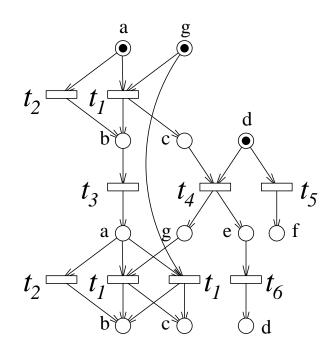


Trellis process : \mathcal{T} is a TP of a net \mathcal{N} iff

- 1. there exists a morphism (folding) $f^t: \mathcal{T} \to \mathcal{N}$, preserving labels,
- 2. parsimony 1: $\forall e, e' \in E$, $[\bullet e = \bullet e', f(e) = f(e')] \Rightarrow e = e'$,
- 3. parsimony 2: $\forall c, c' \in C$, $[H(c) = H(c'), f(c) = f(c')] \Rightarrow c = c'$

Time-unfolding (or trellis) of \mathcal{N} : $\mathcal{U}_{\mathcal{N}}^t$ is the maximal trellis process of \mathcal{N} .

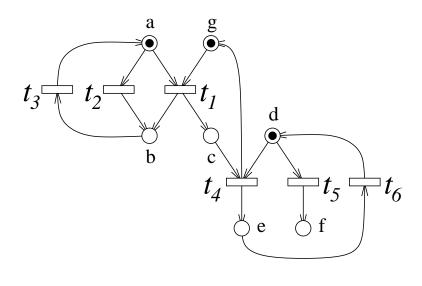


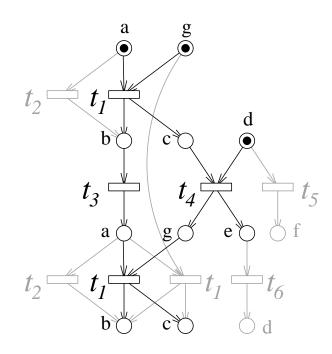


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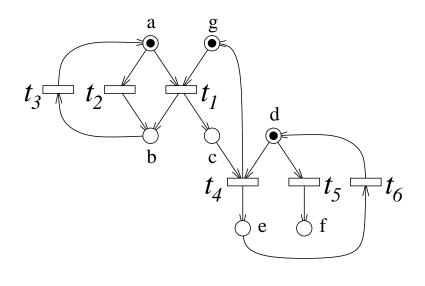


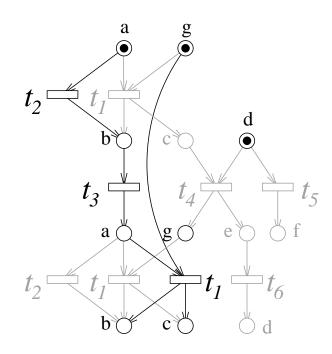


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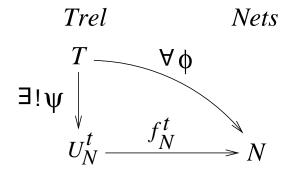




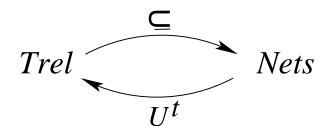
Adjunction: between Trel and Nets

- (H1) The time-unfolding operation is a functor $\mathcal{U}^t: Nets \to Trel$
- (H2) Universal property of trellisses/time-unfoldings :

$$\forall \phi: \mathcal{T} \to \mathcal{N}, \ \exists ! \psi: \mathcal{T} \to \mathcal{U}^t(\mathcal{N}), \ \phi = f_{\mathcal{N}}^t \circ \psi$$



• (H3) \mathcal{U}^t is invariant on trellis nets : $\forall \mathcal{T} \in Trel, \ \mathcal{U}^t(\mathcal{T}) \cong \mathcal{T}$



then...

Right adjoints preserve limits, in particular products:

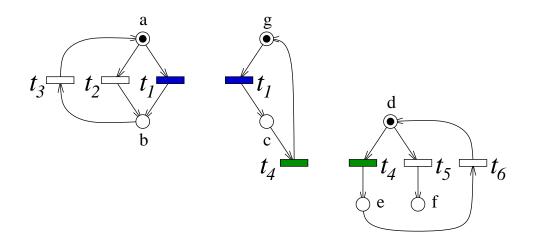
$$\mathcal{U}^t(\mathcal{N}_1 \times_{nets} \mathcal{N}_2) = \mathcal{U}^t(\mathcal{N}_1) \times_{trel} \mathcal{U}^t(\mathcal{N}_2)$$

• By (H3), the product \times_{trel} can be defined by

$$\mathcal{T}_1 \times_{trel} \mathcal{T}_2 \cong \mathcal{U}^t(\mathcal{T}_1) \times_{trel} \mathcal{U}^t(\mathcal{T}_2) = \mathcal{U}^t(\mathcal{T}_1 \times_{nets} \mathcal{T}_2)$$

Remark:

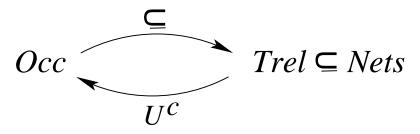
• A safe net \mathcal{N} can be expressed as a product of sequential machines $\mathcal{N}_1 \times_{nets} \ldots \times_{nets} \mathcal{N}_n$



• For each component \mathcal{N}_i , the time-unfolding coincides with the usual notion of trellis for an automaton, thanks to the height constraint.

5 - Relations between nets, unfoldings, trellis nets

• (\subseteq, \mathcal{U}) defines an adjunction between Occ and $Nets \supseteq Trel$. Its restriction to Trel induces another adjunction



- On trellis nets, functor \mathcal{U} unfolds only *conflicts* (time is already unfolded): we denote it by \mathcal{U}^c .
- We have:

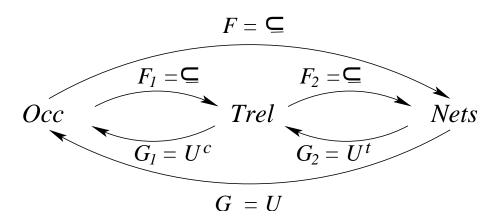
$$\mathcal{U}^c(\mathcal{T}_1 \times_{trel} \mathcal{T}_2) = \mathcal{U}^c(\mathcal{T}_1) \times_{occ} \mathcal{U}^c(\mathcal{T}_2)$$

• and we can redefine \times_{occ} by

$$\mathcal{O}_1 \times_{occ} \mathcal{O}_2 \cong \mathcal{U}^c(\mathcal{O}_1) \times_{occ} \mathcal{U}^c(\mathcal{O}_2) = \mathcal{U}^c(\mathcal{O}_1 \times_{trel} \mathcal{O}_2)$$

Gathering results

• Three nested categories $Occ \subset Trel \subset Nets$, three adjunctions

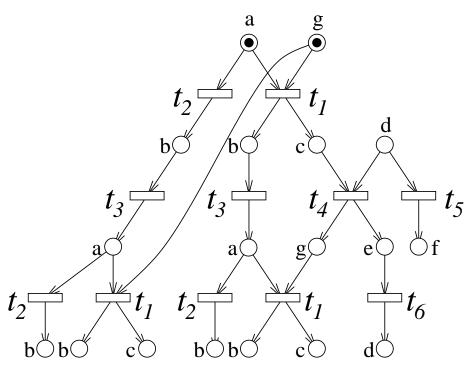


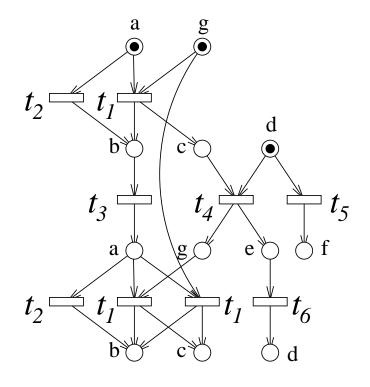
• Adjunctions can be composed : functors $\mathcal U$ and $\mathcal U^c \circ \mathcal U^t$ are naturally equivalent

$$\mathcal{U}(\mathcal{N}) \cong \mathcal{U}^c \circ \mathcal{U}^t(\mathcal{N})$$

- The trellis of $\mathcal N$ is obtained by a conflict-folding on $\mathcal U_{\mathcal N}$.
- The trellis and the unfolding of ${\mathcal N}$ describe the same sets of configurations.

Comparison:





• •

Conclusion

The + and the - of trellis nets:

- + trellis processes remain (more) compact in time,
- configurations are less easy to read,
- factorization property: small components may be tractable.

Future work:

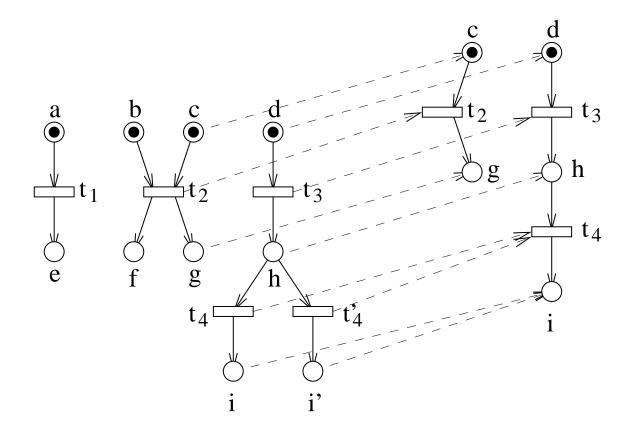
- for distributed processings we need a projection operator,
- notion of (factorized) finite complete prefix,
- can we imagine intermediate structures where conflicts are partially unfolded (to make configurations more easily readable)?

Question for specialists: are trellis nets known? Trivial? Useful?

Secret Slides

Morphism : $\phi: \mathcal{N}_1 \to \mathcal{N}_2$

- 1. ϕ = partial function on places and transitions,
- 2. ϕ preserves the flow relation (and labels),
- 3. the restriction $\phi: M_1^0 \to M_2^0$ is bijective (on its def. domain),
- 4. ϕ defined on $p_1 \Rightarrow \phi$ defined on $p_1 \Rightarrow \phi$ and p_1^{\bullet} ,
- 5. ϕ defined on $t_1 \Rightarrow$ the restrictions $\phi : {}^{\bullet}t_1 \to {}^{\bullet}\phi(t_1)$ and $\phi : t_1^{\bullet} \to \phi(t_1)^{\bullet}$ are bijective (on their definition domain).



• we also add the possibility to duplicate places (otherwise the category of Nets is uncomplete and doesn't have a product)