

---

# Classification among Hidden Markov Models

S. Akshay - **Hugo Bazille** - Eric Fabre - Blaise Genest

18/06/2019



# Summary

---

- 1 Introduction of the problem
- 2 Different classifications
- 3 Limit sure classifiability
- 4 Variants
- 5 Conclusion

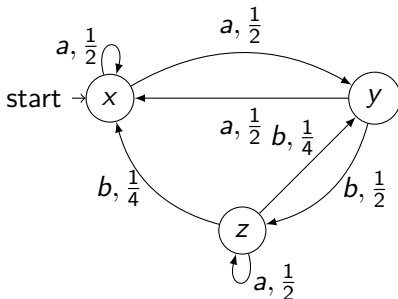


# Introduction of the problem (1)

## Framework

- Stochastic systems,
- Partial information.

⇒ Hidden Markov Models:



## Introduction of the problem (2)

---

### Classification

Given two systems  $A_1, A_2$  and an observation  $w$ , decide which one produced it.

Encompasses diagnosis, opacity...



## Introduction of the problem (2)

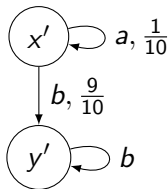
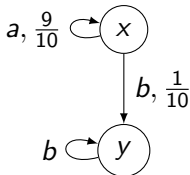
### Classification

Given two systems  $A_1, A_2$  and an observation  $w$ , decide which one produced it.

Encompasses diagnosis, opacity...

Can we classify...

- For sure?
- Almost sure?
- Limit sure?
- We cannot?



# What is a classifier?

---

Function  $f : \Sigma^* \rightarrow \{\perp, 1, 2\}$

## What is a good classifier?

- Accurate?
- Reactive?
- No error?

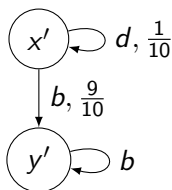
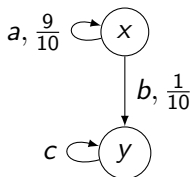


# Sure classification

---

Informally: ability to distinguish after some time.

Formally:  $\forall w \in \Sigma^\infty, \exists v, w = vv', v \in L_1, v \notin L_2$ .



## Theorem

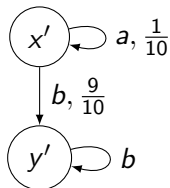
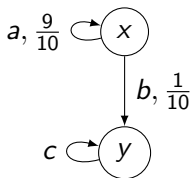
Sure classification is decidable in PTIME, by deciding if  $L_1^\infty \cap L_2^\infty = \emptyset$ .



## Almost sure classification

Informally: ability to distinguish after some time with probability 1.

Formally:  $P(w \in \Sigma^\infty, \exists v, w = vv', v \in L_1, v \notin L_2) = 1$ .



### Theorem

Almost sure classification is PSPACE-complete, by deciding if

$$P(L_1^\infty \cap L_2^\infty) = 0.$$



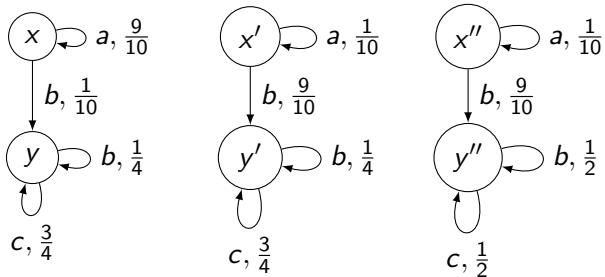


# Limit sure classifiability

---

Informally: classify with arbitrarily high precision.

Formally: there is a classifier  $f$  that eventually answers correctly with probability  $> 1 - \varepsilon$  for all  $\varepsilon > 0$ .



# Main result on limit sure classifiability

---

## Theorem

Limit sure classifiability is decidable in PTIME.



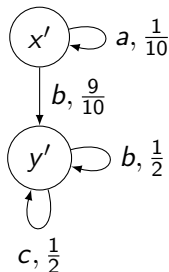
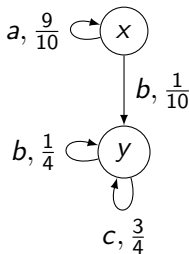
# Main result on limit sure classifiability

## Theorem

Limit sure classifiability is decidable in PTIME.

We want arbitrarily high precision:

- **Transient** components "do not matter",
- We mainly study **BSCCs**.



# Study of BSCC

---

Two BSCCs are problematic if they:

- 1 Are co-reachable,
- 2 Have the same stochastic language.



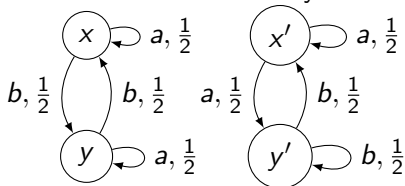
# Study of BSCC

---

Two BSCCs are problematic if they:

- 1 Are co-reachable,
- 2 Have the same stochastic language.

How to check this? State by state?



- $L_x \neq L_{x'}$
- $L_x \neq L_{y'}$
- ...

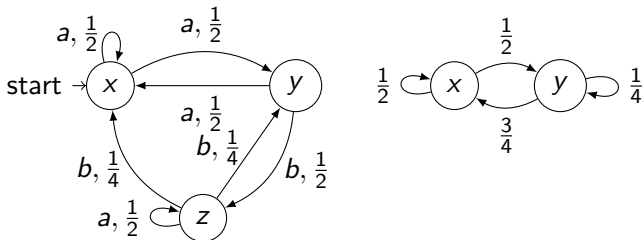
But  $L_{\frac{1}{2}x + \frac{1}{2}y} \equiv L_{\frac{1}{2}x' + \frac{1}{2}y'}$ .



# How to be smart? (1)

Number of possible distributions: infinite!

Consider stationary distributions  $\sigma_X$  on beliefs  $X$ .



For a belief  $X$ ,  $\sigma_X$  is computable in PTIME.



# Interest of stationary distributions

---

## Theorem

The following are equivalent:

- 1 One cannot classify between  $A_1, A_2$ ,
- 2 There exists an  $X$  in a BSCC of twin beliefs such that  $(A_1, \sigma_X^1) \equiv (A_2, \sigma_X^2)$ .



# Interest of stationary distributions

---

## Theorem

The following are equivalent:

- 1 One cannot classify between  $A_1, A_2$ ,
- 2 There exists an  $X$  in a BSCC of twin beliefs such that  $(A_1, \sigma_X^1) \equiv (A_2, \sigma_X^2)$ .

One problem solved, but... still an exponential number of beliefs!





## How to be smart? (2)

---

Have only a limited number of beliefs?

$A = A_1 \times A_2$ , for a BSCC  $D_i$  of  $A$  and  $(y_1, y_2) \in D_i$ ,

- $X_1 = \{x_1 \mid (x_1, y_2) \in D_i\}$ ,
- $X_2 = \{x_2 \mid (y_1, x_2) \in D_i\}$ .



## How to be smart? (2)

---

Have only a limited number of beliefs?

$A = A_1 \times A_2$ , for a BSCC  $D_i$  of  $A$  and  $(y_1, y_2) \in D_i$ ,

- $X_1 = \{x_1 \mid (x_1, y_2) \in D_i\}$ ,
- $X_2 = \{x_2 \mid (y_1, x_2) \in D_i\}$ .

### Theorem

NSC: check equivalence for such  $X_1, X_2$ .

- Polynomial number of such beliefs,
- Each check with Linear Programming: PTIME!



## With tries?

---

User has a reset button:

- Can try again and again,
- Chooses the system randomly every time.



## With tries?

---

User has a reset button:

- Can try again and again,
- Chooses the system randomly every time.

### Attack-classifiability

Decide if there exists a reset strategy such that:

- 1 It will finish with probability 1,
- 2 It is limit sure classifiable after the last reset.



## With tries?

---

User has a reset button:

- Can try again and again,
- Chooses the system randomly every time.

### Attack-classifiability

Decide if there exists a reset strategy such that:

- 1 It will finish with probability 1,
- 2 It is limit sure classifiable after the last reset.

### $1 - \varepsilon$ attacker-classifiability

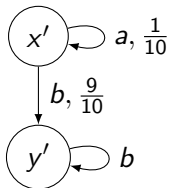
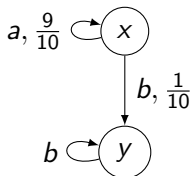
With  $\varepsilon$  fixed, decide if there exists a reset strategy such that:

- 1 It will finish with probability 1,
- 2 Classification will be correct with probability  $1 - \varepsilon$  after last reset.



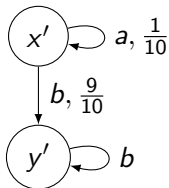
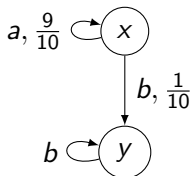
# An example

---



# An example

---



- Not attack classifiable,
- $\forall \varepsilon, 1 - \varepsilon$  attack classifiable.



# Results on these variants

---

## Theorem

- Attack-classifiability is PSPACE-complete.
- $1 - \varepsilon$  attacker-classifiability is undecidable.





# Results on these variants

---

## Theorem

- Attack-classifiability is PSPACE-complete.
- $1 - \varepsilon$  attacker-classifiability is undecidable.

Idea of proofs:

Attack-classifiability:

- Find subpart of the systems that are classifiable,
- Hardness: reduction from language inclusion for finite automata.

$1 - \varepsilon$  attacker-classifiability:

- Reduction from 0 and 1 isolation problem for PFA.



# Summary

---

## Classifiabilities

- 1 Sure: a word in only one language.
- 2 Almost Sure: a word in only one language with probability 1.
- 3 Limit Sure: probability of error decreases to 0.
- 4 Attack: Limit Sure with tries.
- 5  $1 - \epsilon$  Attack: decide with a fixed threshold of error with tries.

| Class | Sure  | Almost Sure | Limit Sure | Attack | $1 - \epsilon$ attack |
|-------|-------|-------------|------------|--------|-----------------------|
| Cplx  | PTIME | PSPACE      | PTIME      | PSPACE | undecidable           |



## Strong links with:

---

- Distance 1 problem: determine if

$$\sup_{W \in \Sigma^\infty} |P_1(W) - P_2(W)| = 1$$

- AFF-diagnosability and  $\varepsilon$ -diagnosability.



## Strong links with:

---

- Distance 1 problem: determine if

$$\sup_{W \in \Sigma^\infty} |P_1(W) - P_2(W)| = 1$$

- AFF-diagnosability and  $\varepsilon$ -diagnosability.

Questions time!

