

Model of a railway network

Makushita

Table of Contents

- 1 Problem Description
- 2 Implementation of a Queue
- 3 Model of a Junction
- 4 Product of Nets
- 5 Temporal Constraints
- 6 Conclusion

Table of Contents

- 1 Problem Description
- 2 Implementation of a Queue
- 3 Model of a Junction
- 4 Product of Nets
- 5 Temporal Constraints
- 6 Conclusion

A Railway Network

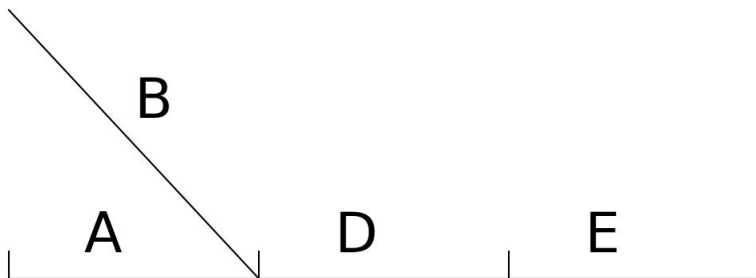


Figure: Junction of two tracks

A Railway Network

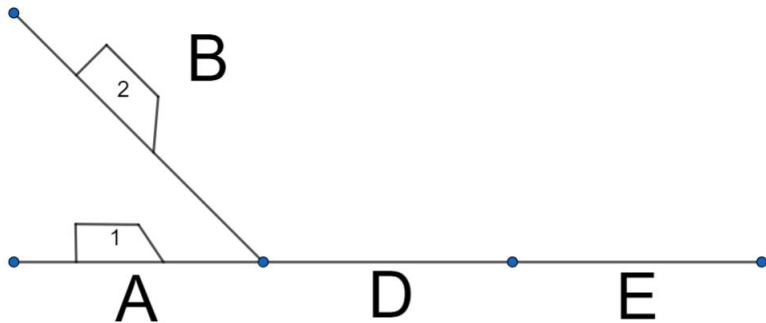


Figure: A Junction of two Tracks

A Railway Network

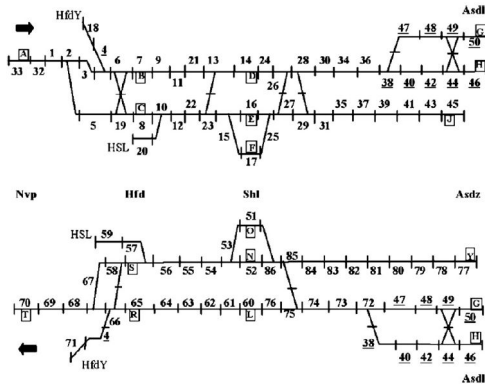


Figure: The Schiphol railway network, fig. by Andrea D'Ariano

Constraints

- No Overtaking
- Reordering
- Vision of the Choices and their Impacts

Petri Nets

$$\mathcal{N} = (P, T, \rightarrow)$$

P Places

T Transitions

$\rightarrow \subseteq (P \times T) \cup (T \times P)$ Arcs

Petri Nets

Marking $M \subseteq P$

$t \in T$ is enabled iff $\bullet t \subseteq M$

Firing of $t \in T$: $M' = (M \setminus \bullet t) \cup t\bullet$

Mutual Exclusion

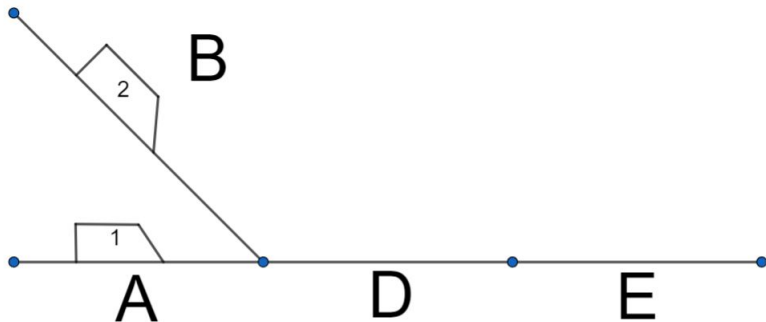


Figure: A Junction of two Tracks

Mutual Exclusion

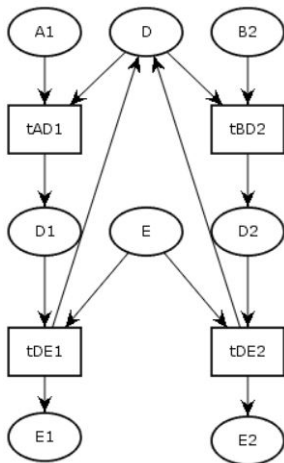
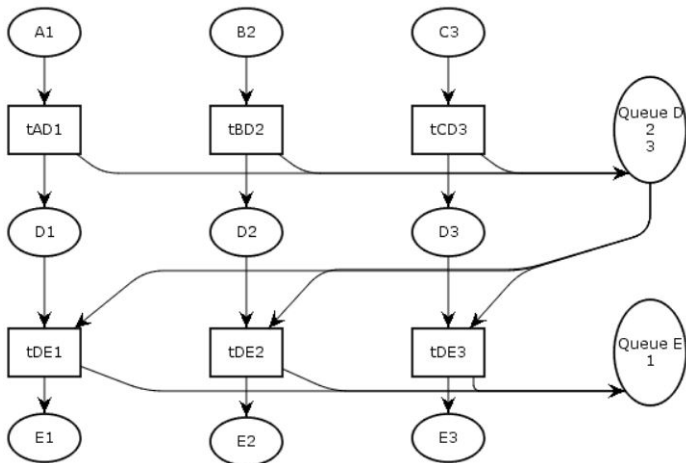


Table of Contents

- 1 Problem Description
- 2 Implementation of a Queue**
- 3 Model of a Junction
- 4 Product of Nets
- 5 Temporal Constraints
- 6 Conclusion

The Desired Semantics



The Desired Semantics

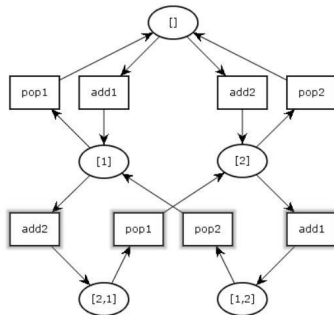
A transition t is enabled iff :

$$\left\{ \begin{array}{l} \bullet t \subseteq M \\ \forall bi \in \bullet t, i \text{ is the first of Queue } b \end{array} \right.$$

Firing a transition t implies :

$$\left\{ \begin{array}{l} M' = (M \setminus \bullet t) \cup t^\bullet \\ \forall bi \in \bullet t, i \text{ is removed from Queue } b \\ \forall bi \in t^\bullet, i \text{ is added to the Queue } b \end{array} \right.$$

Naive Implementation

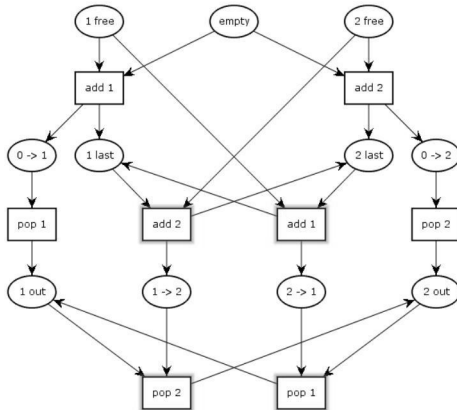


$$\sum_{k=0}^n \binom{n}{k} k! \sim e n! \text{ places}$$

Quadratic Implementation

$$Q = [q_1, q_2, q_3, \dots, q_n]$$
$$(\perp, q_1), (q_1, q_2), (q_2, q_3), \dots, (q_{n-1}, q_n)$$

Better Queue with a Petri net



Comparison

n	first model	second model
2	13	20
3	46	38
4	193	62
5	976	92
6	5 869	128
10	29 592 301	332

Table: Number of Nodes

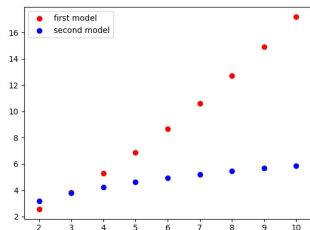


Figure: Log of the Number of Nodes

Final Implementation

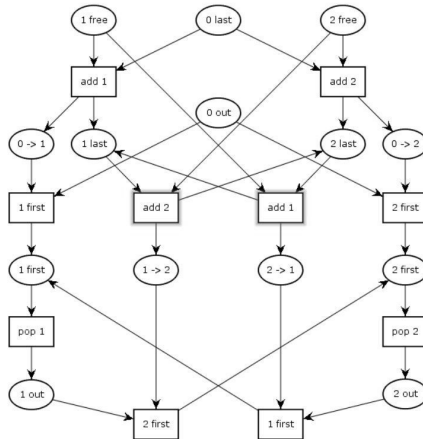


Table of Contents

- 1 Problem Description
- 2 Implementation of a Queue
- 3 Model of a Junction**
- 4 Product of Nets
- 5 Temporal Constraints
- 6 Conclusion

The Transitions

$$\begin{cases} b\ i \rightarrow j \\ b\ i\ out \\ b'\ k\ last \end{cases} \rightarrow \begin{cases} b'\ k \rightarrow j \\ b\ j\ out \\ b'\ j\ last \end{cases} \quad O(n^3)$$

becomes

$$\begin{cases} b\ i \rightarrow j \\ b\ i\ out \end{cases} \rightarrow \begin{cases} b\ j\ first \end{cases} \quad O(n^2)$$

and

$$\begin{cases} b\ j\ first \\ b'\ k\ last \end{cases} \rightarrow \begin{cases} b\ j\ out \\ b'\ k \rightarrow j \\ b'\ j\ last \end{cases} \quad O(n^2)$$

Junction of 2 Trains

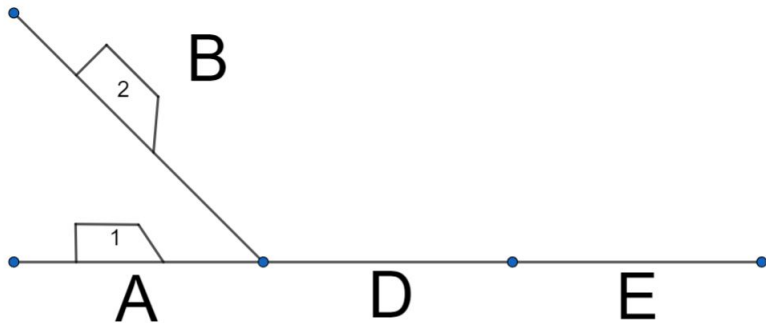
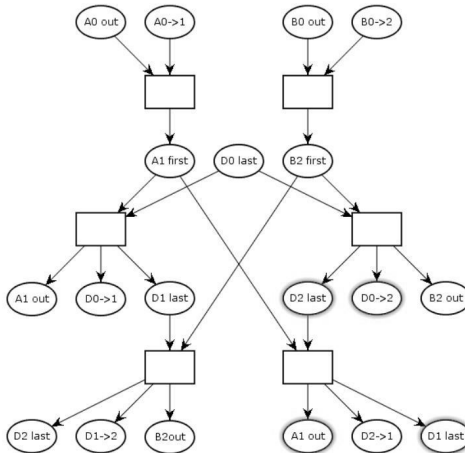
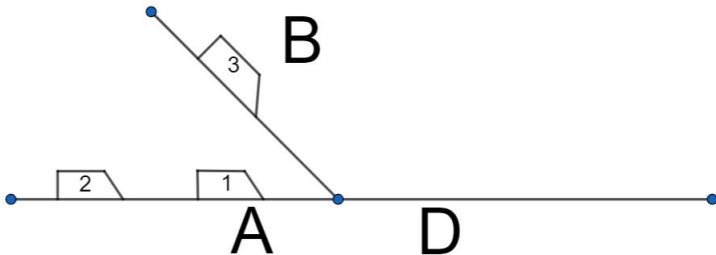


Figure: A Junction of two Tracks

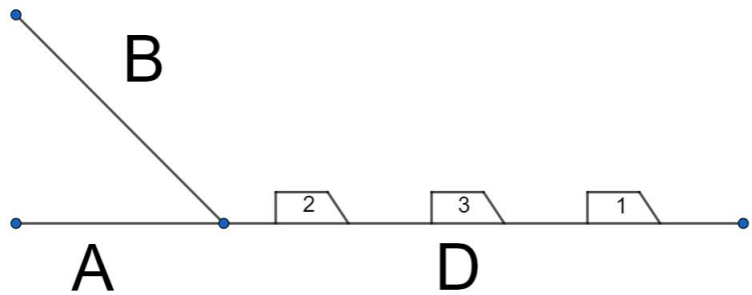
Junction of 2 Trains



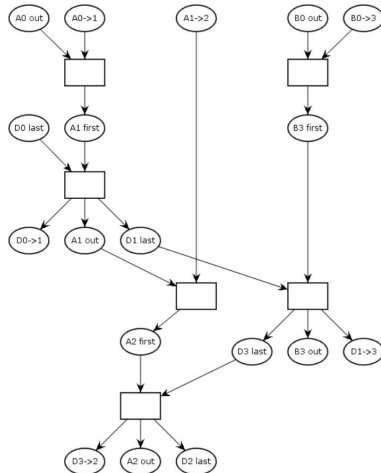
Junction of 3 Trains



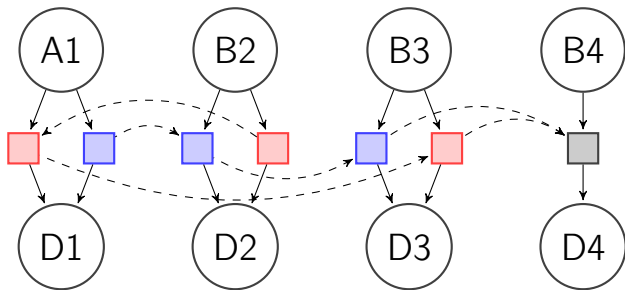
Junction of 3 Trains



Junction of 3 Trains



Merged Processes



Alternative Graphs

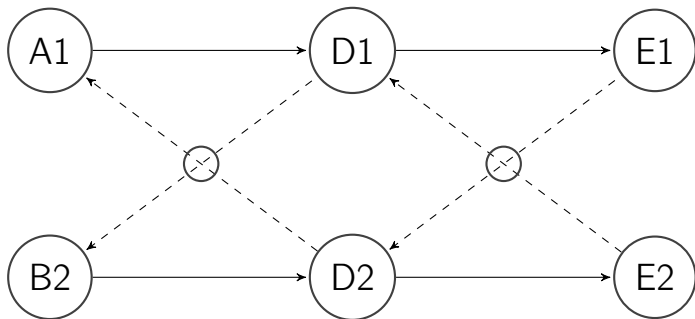


Table of Contents

- 1 Problem Description
- 2 Implementation of a Queue
- 3 Model of a Junction
- 4 Product of Nets**
- 5 Temporal Constraints
- 6 Conclusion

Definition

Disjoint union of places :

$$P = P_1 \sqcup P_2 \text{ and } P_0 = P_{1,0} \sqcup P_{2,0}$$

Synchronization of transitions with the same label.

Product of Nets

$$\mathcal{T} \times \mathcal{Q} \times \tilde{\mathcal{O}}$$

- \mathcal{T} Trajectories
- \mathcal{Q} Queues
- $\tilde{\mathcal{O}}$ Extended Order

$$\Sigma_k = \{\sigma \in \mathcal{S}_n \mid \forall i, |\sigma(i) - i| \leq k\}$$

Example of \mathcal{T}

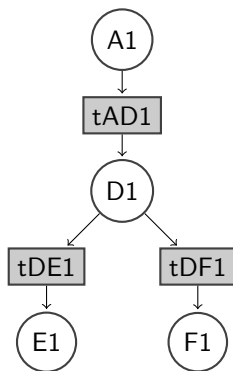


Figure: Trajectories of the train 1

Example of \tilde{O}

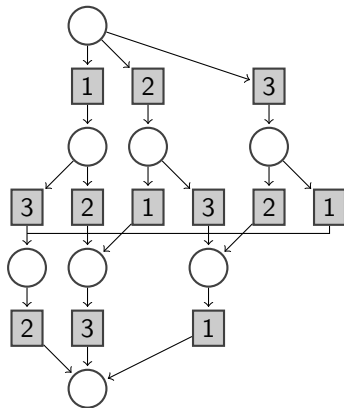


Table of Contents

- 1 Problem Description
- 2 Implementation of a Queue
- 3 Model of a Junction
- 4 Product of Nets
- 5 Temporal Constraints**
- 6 Conclusion

Junction of 2 Trains

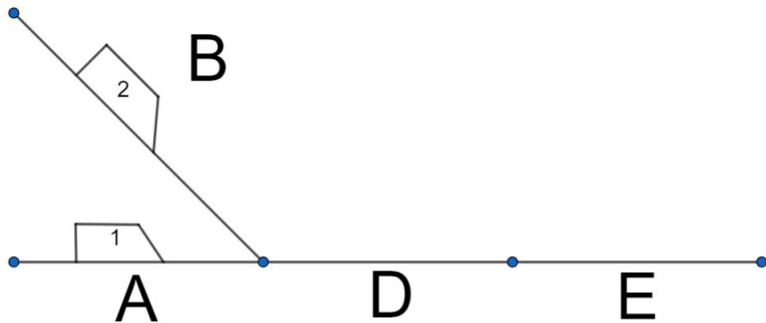
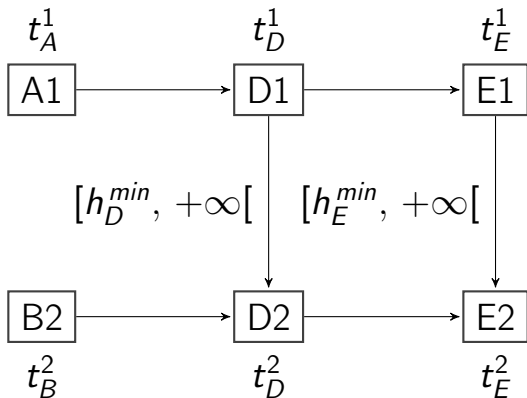


Figure: A Junction of two Tracks

Temporal Constraints Graph



Simple Temporal Problem

Constraints of the from :

$$a_i \leq X_i \leq b_i$$

$$a_{i,j} \leq X_j - X_i \leq b_{i,j}$$

Intervals of $(X_i)_{i \in I}$ obtainable in PTIME

Function to Optimize

- stick to nominal transit times

$$\sum |(t_Y^n - t_X^n) - d_X^{nom}|^2$$

- equalize headways

$$\sum |(t_X^{n+1} - t_X^n) - (t_X^n - t_X^{n-1})|^2$$

Convex solution set + Quadratic (convex) criterion

Algorithm

For each possible configuration :

- Compute the temporal constraints graph
- Solve the STP
- Optimize the criterion

Table of Contents

- 1 Problem Description
- 2 Implementation of a Queue
- 3 Model of a Junction
- 4 Product of Nets
- 5 Temporal Constraints
- 6 Conclusion**

Future Work

- Share Computations between Configurations
- Limit the Configurations to study
- Different Model of a Junction
- Your Ideas ?

Thank you

Thank You for Listening !