Controlling probabilistic systems under partial observation a verification perspective

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Journées du GDR IM 15 mars 2017, Montpellier Partially observable probabilistic systems



Why probabilities?

randomized algorithms, unpredictable behaviours, abstraction of non-determinism



Why partial observation?

abstraction of large systems, security concerns

Partially observable probabilistic systems



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this talk: known automaton-like model

- ▶ language-theoretic questions: languages defined by prob. automata
- monitoring issues: fault diagnosis, supervision, etc.
- **control problems**: optimization for a given objective

Outline

Probabilistic automata

Partially observable MDP

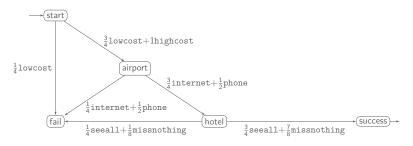
Discussion

Motivating example for probabilistic automata (PA)

Planning holidays in advance:

- choose an airline type (lowcost/highcost);
- book accommodation (internet/phone);
- 3. choose tour (seeall/missnothing).

each action fails with some probability



success probability of plan lowcost \cdot internet \cdot seeall is $\frac{27}{64}$.

Control strategies in PA

Strategies are words

what is the probability to reach a final state after word w?

The acceptance probability of $w = a_1 \dots a_n$ by \mathcal{A} is:

$$\mathsf{Pr}_{\mathcal{A}}(w) = \sum_{q \in Q} \pi_{\mathbf{0}}[q] \sum_{q' \in F} \left(\prod_{i=1}^{n} \mathsf{P}_{a_{i}}\right) [q, q'] = \pi_{0} \mathsf{P}_{w} \mathbf{1}_{F}^{\mathsf{T}}$$

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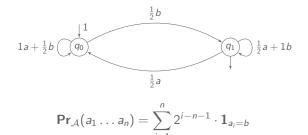
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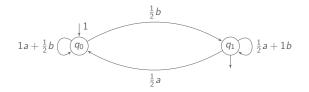
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$$\mathsf{Pr}_{\mathcal{A}}(a_1 \dots a_n) = \sum_{i=1}^n 2^{i-n-1} \cdot \mathbf{1}_{a_i=b}$$

 $\longrightarrow {\sf Find \ } {\sf good \ enough \ strategies, \ i.e. \ that \ guarantee \ a \ given \ probability} \\ {\sf Controlling \ probabilistic \ systems \ under \ partial \ observation} \\ {\sf 15 \ mars \ 2017 \ - \ Journées \ du \ GDR \ IM, \ Montpellier \ - \ 5} \\ {\sf Solutions \ strategies} \\ {\sf Solutions \ strateg$

Existence of good-enough strategies

$$L_{\bowtie \theta}(\mathcal{A}) = \{ w \in \mathcal{A}^* \mid \mathsf{Pr}_{\mathcal{A}}(w) \bowtie \theta \}$$

The problem, given a PA \mathcal{A} of telling whether $L_{\geq \frac{1}{2}}(\mathcal{A}) \neq \emptyset$ is undecidable. Paz'71

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Undecidability is robust

refined emptiness assuming that for $\epsilon > 0$ either $\exists w \ \mathbf{Pr}_{\mathcal{A}}(w) \ge 1 - \varepsilon$ or $\forall w \ \mathbf{Pr}_{\mathcal{A}}(w) < \varepsilon$, decide which is the case Condon *et al.*'03 value one problem does there exist $(w_n)_{n \in \mathbb{N}}$ such that $\limsup_n \mathbf{Pr}_{\mathcal{A}}(w_n) = 1$? Gimbert and Oualhadj'10 parametric probability values does there exist a valuation of probabilities such that \mathcal{A} has value one? Fijalkow *et al.*'14

Anything decidable?

Almost-sure language: $L_{=1}(\mathcal{A})$

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equivalent to universality problem for NFA

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Quantitative language equivalence

Input: \mathcal{A} and \mathcal{A}' PA **Output**: yes iff $\forall w \in \mathcal{A}^* \operatorname{Pr}_{\mathcal{A}}(w) = \operatorname{Pr}_{\mathcal{A}'}(w)$

Quantitative language equivalence is decidable in PTIME.

Schützenberger'61, Tzeng'92

linear algebra argument

polynomial bound on length of counterexample to equivalence

Recap on Probabilistic Automata

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What if the system provides feedback, and we can update the plan? partially observable Markov decision processes

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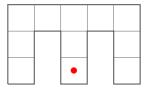
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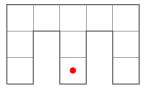
Example of partially observable MDP (POMDP)

McCallum maze: robot with limited sensor abilities, and imperfect moves



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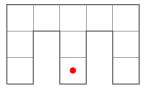
McCallum maze: robot with limited sensor abilities, and imperfect moves



- random initial position
- ► robot only sees walls surrounding it, not the precise cell observations $\Omega = \{\{L, U\}, \{U, D\}, \{U, R\}, \{L, D, R\} \cdots\}$
- ► actions A = {N, W, S, E} are not implemented accurately action N leads to north with probability ²/₃ and others with ¹/₃

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Reachability objective: move to target cell • Optimization: minimum expected time

Strategies

Strategy: maps *history* $\rho \in (A\Omega)^*$ with distribution over actions;

 $\nu: (A\Omega)^* \to \mathsf{Dist}(A)$

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word in PA \iff pure strategy in POMDP with $|\Omega| = 1$ Consequence: all hardness results lift from PA to POMDP

Infinite horizon objectives

Objectives Reachability *F* visited at least once:

$$\Diamond F = \{q_0 q_1 q_2 \cdots \in S^{\omega} \mid \exists n, q_n \in F\}$$

Safety always stay in *F*:

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Pure strategies suffice!

 $\begin{array}{ll} \mbox{For every strategy ν, there exists a pure strategy ν' such that} \\ \mathbb{P}^{\nu}(\mathcal{M}\models\varphi) \leq \mathbb{P}^{\nu'}(\mathcal{M}\models\varphi). \end{array} \begin{array}{ll} \mbox{Chatterjee $et al.'15$} \end{array}$

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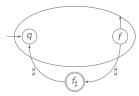
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Proof of first statement: reduction from the value one problem for PA



pure strategies in \mathcal{M} : $\nu_{\mathbf{w}} = w_1 \sharp \sharp w_2 \sharp \sharp w_3 \cdots$ $\operatorname{val}(\mathcal{A}) = 1 \iff \exists (w_i)_{i \in \mathbb{N}} \prod_i \mathbb{P}_{\mathcal{A}}(w_i) > 0$ $\iff \exists \nu_{\mathbf{w}} \mathbb{P}^{\nu_{\mathbf{w}}}(\mathcal{M} \models \Box \Diamond f_{\sharp}) > 0$

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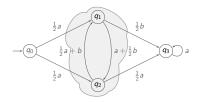
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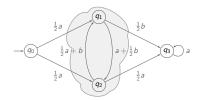


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Open: decidability of non-null proportion with positive probability $\exists \nu, \mathbb{P}^{\nu}(\mathcal{M} \models \limsup_{n} \frac{\# \text{visits to } F \text{ in } n \text{ first steps}}{n} > 0) > 0?$

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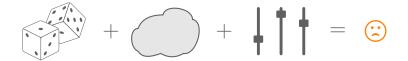
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- notably quantitative questions
- but also some qualitative questions
- and undecidability is robust

- usual way arounds
 - decidable subclasses
 - restricted classes of strategies
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Thank you!