

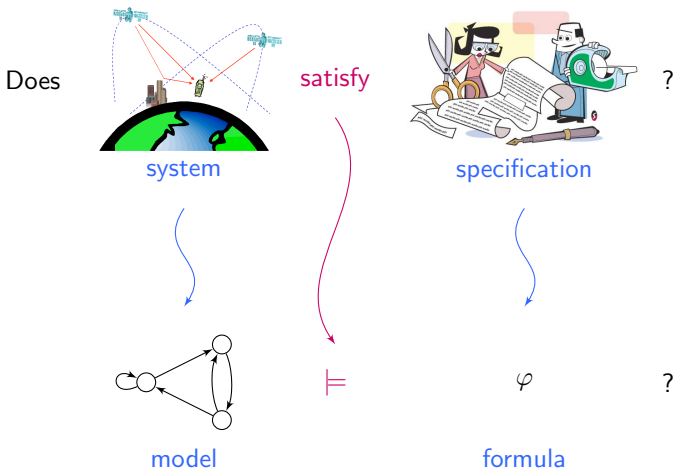
Probabilistic model checking from finite to parameterized systems

Nathalie Bertrand

SuMo, Inria Rennes

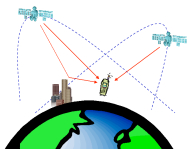
GT Vérif 17-18 Juin 2013

What is probabilistic model checking?



What is probabilistic model checking?

How much does



system

satisfy

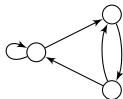


specification

?

\mathbb{P}

(



model

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= p ?

formula

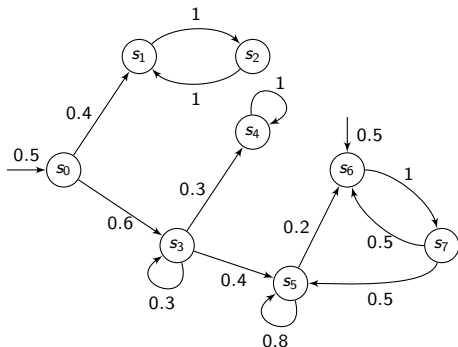
- 1 Finite probabilistic systems
 - Finite Markov chains
 - Finite Markov decision processes

- 2 Infinite probabilistic systems with a finite attractor
 - Infinite MC with a finite attractor
 - Infinite MDP with a finite attractor
 - Computability of fixpoints

- 3 Towards parameterized probabilistic systems

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Finite discrete-time Markov chains



Finite discrete-time MC

$\mathcal{M} = (S, \mathbf{P}, \mu_0)$ where

- ▶ S is a finite set of states,
- ▶ $\mathbf{P} : S \times S \rightarrow [0, 1]$ is a probabilistic transition function

$$\forall s \in S, \sum_{t \in S} \mathbf{P}(s, t) = 1,$$

- ▶ $\mu_0 : S \rightarrow [0, 1]$ is the initial distribution:

$$\sum_{s \in S} \mu_0(s) = 1.$$

Qualitative reachability analysis

Questions

- ▶ Is a target set T reachable with positive probability?
- ▶ with probability 1?

Solutions: graph-based algorithms

- ▶ $\mathbb{P}(\diamond T) > 0$ iff T is reachable from some initial state (s_0 s.t. $\mu_0(s_0) > 0$).
- ▶ $\mathbb{P}(\diamond T) = 1$ iff making states in T absorbing, for every initial state, each reachable bottom strongly connected component is a state of T .

Quantitative reachability analysis

Question

What is the probability of reaching a target set?

Solution: resolution of linear equation system

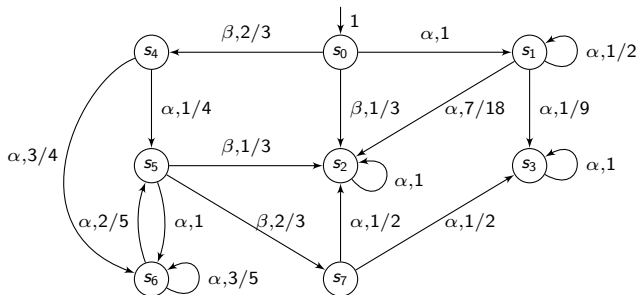
variable x_s represents the probability to reach T from s

$$\left\{ \begin{array}{l} x_s = 1 \text{ if } s \in T \\ x_s = 0 \text{ if } s \not\rightarrow^* T \\ x_s = \sum_{t \in S} \mathbf{P}(s, t) x_t \end{array} \right.$$

Solution vector: $(p_s)_{s \in S}$

$$\mathbb{P}(\diamond T) = \sum_{s \in S} \mu_0(s) \cdot p_s$$

Discrete-time Markov decision processes



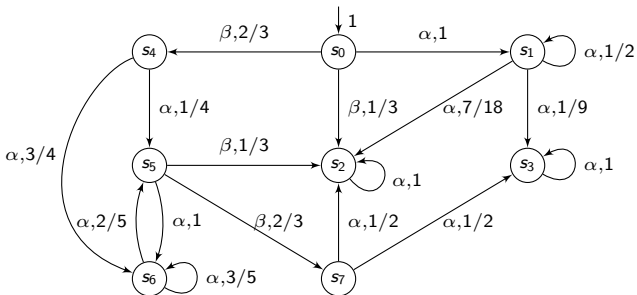
Finite discrete-time MDP

$\mathcal{P} = (S, \mathbf{P}, Act, \mu_0)$ where

- ▶ Act is a finite set of actions
- ▶ $\mathbf{P} : S \times Act \times S \rightarrow [0, 1]$ is a **partial** probabilistic transition function

$$\forall s \in S, \forall \alpha \in Act, \sum_{t \in S} \mathbf{P}(s, \alpha, t) \in \{0, 1\} .$$

Scheduler



Starting in s_0 , what is the probability to eventually reach s_4 ? It depends!

Scheduler

A scheduler $\sigma : S^+ \rightarrow Act$ resolves the nondeterminism among actions based on the history of states visited so far.

▷ $\sigma(s_0) = \beta$, $\sigma(*s_4s_5) = \alpha$, $\sigma(*s_6s_5) = \beta$ etc.

Qualitative reachability analysis

Questions

- ▶ Is the max (resp. min) reachability probability positive?
- ▶ equal to 1?

Solutions: (more involved) graph-based algorithms

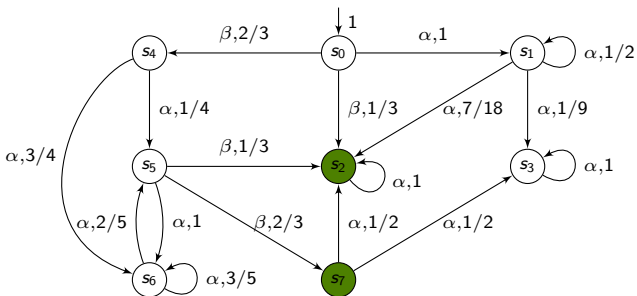
To compute the set of states from which $\max_{\sigma} \mathbb{P}_{\sigma}(\diamond T) = 1$: Iteratively

- ▶ remove bad states = states that cannot reach the target T
- ▶ remove actions leading to bad states with positive probability

Qualitative reachability analysis: example

To compute the set of states from which $\max_{\sigma} \mathbb{P}_{\sigma}(\diamond T) = 1$: Iteratively

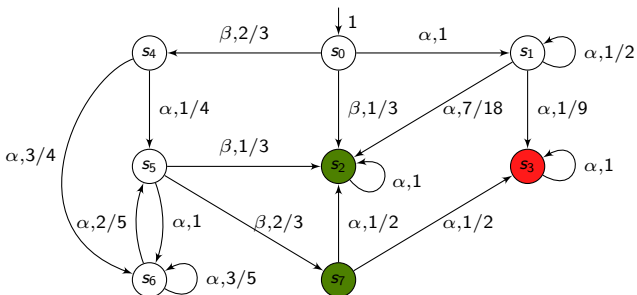
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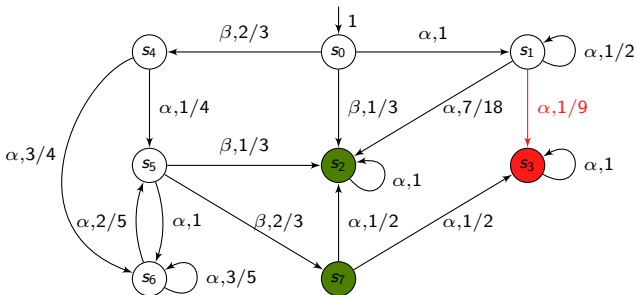
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Qualitative reachability analysis: example

To compute the set of states from which $\max_{\sigma} \mathbb{P}_{\sigma}(\diamond T) = 1$: Iteratively

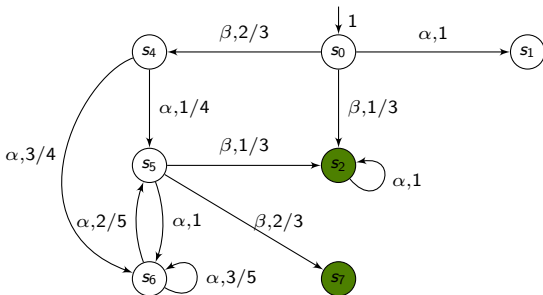
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Qualitative reachability analysis: example

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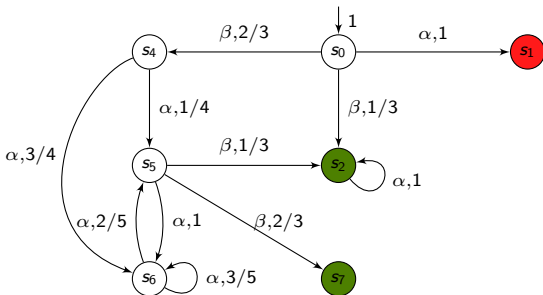
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Qualitative reachability analysis: example

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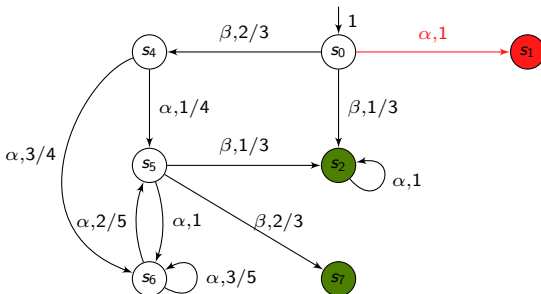
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Qualitative reachability analysis: example

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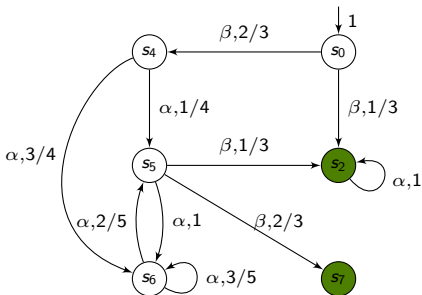
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Qualitative reachability analysis: example

To compute the set of states from which $\max_{\sigma} \mathbb{P}_{\sigma}(\diamond T) = 1$: Iteratively

- ▶ remove bad states = states that cannot reach the target T
- ▶ remove actions leading to bad states with positive probability



Quantitative reachability analysis

Question

What is the max (resp. min) reachability probability?

Solution: resolution of a linear program

variable x_s represents the maximum probability to reach T from s

$$\begin{cases} x_s = 1 & \text{if } s \in T \\ x_s = 0 & \text{if } s \not\rightarrow^* T \\ x_s = \max_{\alpha \in Act} \sum_{t \in S} \mathbf{P}(s, \alpha, t) x_t \end{cases}$$

Solution vector: $(p_s)_{s \in S}$

$$\max_{\sigma} \mathbb{P}_{\sigma}(\diamond T) = \sum_{s \in S} \mu_0(s) \cdot p_s$$

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Attractors in Markov chains

Attractor

An attractor in a Markov Chain \mathcal{M} is a set $W \subseteq S$ of states that is visited almost surely from any starting state:

$$\forall s_0, \mathbb{P}(s_0 \models \diamond W) = 1 .$$

Examples of MC admitting **finite** attractors

- ▷ Finite Markov chains
- ▷ Random walk on \mathbb{N} with $p_{\text{left}} > \frac{1}{2}$
- ▷ Markov chain induced by probabilistic lossy channel systems

Property

If W is an attractor, then $\forall s_0, \mathbb{P}(s_0 \models \square \diamond W) = 1 .$

- ▶ The states composing an attractor need not be recurrent.
- ▶ The attractor need not be absorbing.

Qualitative reachability analysis

Hypothesis: \mathcal{M} Markov chain with a finite attractor

Questions

- ▶ Is a target set reachable with positive probability?
- ▶ with probability 1?

Solutions: graph-based algorithms

- ▶ $\mathbb{P}(s \models \diamond T) > 0$ iff $s \xrightarrow{*} T$
- ▶ $\mathbb{P}(s \models \diamond T) = 1$ iff $s \in \nu X. \mu Y. T \cup (Pre(Y) \cap \widetilde{Pre}(X))$

Greatest set X of states from which

- ▷ T can be reached with positive probability
- ▷ while being sure to stay in X

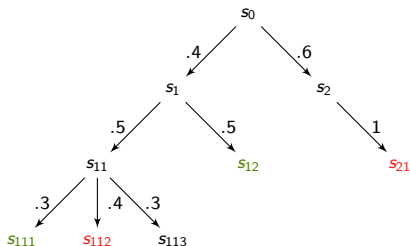
issue: decidability of $s \xrightarrow{*} T$? computability of $Pre^*(T)$?
computability of fixpoint terms?

Quantitative reachability analysis

Question

What is the probability of reaching a target set?

Solution: approximation algorithm



unfolding \mathcal{M} from s_0

- ▷ \mathbb{P}_T^k probability to reach T within k steps
- ▷ \mathbb{P}_\perp^k probability to reach $S \setminus \text{Pre}^*(T)$ within k steps
- ▷ $\mathbb{P}_T^k \leq \mathbb{P}(s_0 \models \diamond T) \leq 1 - \mathbb{P}_\perp^k$

Consequence of finite attractor property: $\lim_{k \rightarrow \infty} \mathbb{P}_T^k = \lim_{k \rightarrow \infty} \mathbb{P}_\perp^k$

Attractors in MDP

Finite attractor

$W \subseteq S$ is a **finite attractor** for the MDP \mathcal{P} if W is finite and for every policy σ , W is an attractor in the Markov chain \mathcal{P}_σ .

Examples of MDP admitting **finite** attractors

- ▷ Finite Markov decision processes
- ▷ Markov decision process induced by nondeterministic lossy channel systems with probabilistic losses

Property

If W is an attractor, then $\forall \sigma, \forall s_0, \mathbb{P}_\sigma(s_0 \models \Box \Diamond W) = 1$.

Qualitative reachability analysis

Questions

How does max (resp. min) reachability probability compare to 0 and 1?

Examples

- ▷ $\max_{\sigma} \mathbb{P}_{\sigma}(\diamond T) = 1?$
- ▷ $\min_{\sigma} \mathbb{P}_{\sigma}(\diamond T) = 0?$

Solutions: **fixpoint expressions** for “winning sets” of states

- ▷ $\nu X. \mu Y. T \cup (\bigcup_{\alpha \in Act} Pre[\alpha](Y) \cap \widetilde{Pre}[\alpha](X))$
- ▷ $\nu X. (S \setminus T) \cap (\bigcup_{\alpha \in Act} Pre[\alpha](S) \cap \widetilde{Pre}[\alpha](X))$

further issue: convergence of fixpoint computation

Well-quasi orderings

Well-quasi ordering (wqo)

A wqo on S is a reflexive and transitive relation $\preceq \subseteq S \times S$ such that any infinite sequence of elements s_0, s_1, s_2, \dots from S contains an increasing pair $s_i \preceq s_j$ with $i < j$.

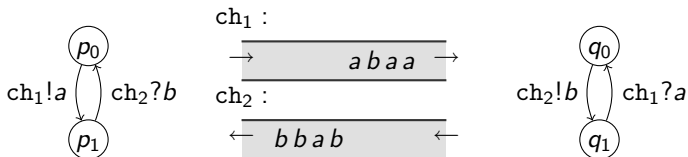
Upward-closure operator: For $T \subseteq S$, $\uparrow T = \{s \in S \mid \exists t \in T \text{ s.t. } t \preceq s\}$.

Upward-closed set: $T \subseteq S$ such that $T = \uparrow T$.

Property of wqo

Any infinite non-decreasing sequence $T_0 \subseteq T_1 \subseteq T_2 \dots$ of upward-closed sets converges: $\exists i \forall k > 0 T_{i+k} = T_i$.

Wqo in lossy channel systems



quasi ordering \preceq on states of LCS

subword ordering on channel contents + same control states

Illustration of \preceq

- ▷ $\forall w, (p, \varepsilon) \preceq (p, w)$
- ▷ $(q, abba) \preceq (q, abracadabra)$

Higman's lemma

\preceq is a well-quasi ordering.

μ -calculus

$(2^S, \subseteq)$ is a complete Boolean lattice

μ -calculus

μ -calculus terms are defined in the following syntax

$$\phi ::= f(\phi_1, \dots, \phi_n) \mid X \mid \mu X.\phi \mid \nu X.\phi$$

for f monotonic operator.

Examples of monotonic operators

- ▷ constants (= sets of states)
- ▷ union, intersection
- ▷ predecessor
- ▷ upward-closure (for given ordering)

Guarded terms

joint work with [Christel Baier](#) and [Philippe Schnoebelen](#)

Guardedness

A term ϕ is guarded if

- ▶ for all least-fixpoint subterms $\mu X.\phi_1$
 X is under the scope of an upward-closure operator in ϕ_1
- ▶ for all greatest-fixpoint subterms $\nu X.\phi_1$
 X is under the scope of a downward-closure operator in ϕ_1

Examples of guarded terms

- ▷ $\mu X. T \cup \uparrow Pre(X)$
- ▷ $\nu Y. \mu X. \uparrow T \cup \left(Pre(X) \cap \downarrow \widetilde{Pre}(Y) \right)$

Convergence for guarded terms

The iterative computation of fixpoint expressed by guarded μ -calculus terms terminates.

Probabilistic (nondeterministic) lossy channel systems

Purely probabilistic LCS

- ▶ Markov chain with **finite attractor**
- ▶ **computability** of $\text{Pre}^*(T)$
- ▶ **consequence**: decidability of qualitative reachability analysis

Probabilistic and nondeterministic LCS

1 player controlling actions (sendings, receptions, internal)
probabilistic losses

- ▶ MDP with **finite attractor**
- ▶ **guarded terms** for winning sets
- ▶ **consequence**: decidability of qualitative reachability problems

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Parameterized verification

Goal: verify several instances of a problem with a parameter taking values in infinite domain

Examples of parameters

- ▷ initial graph in GTS
- ▷ value of a constant (e.g. probability of a transition)
- ▷ **number of processes** in network

Questions

1. $\forall N, S^N \models \varphi?$
2. dually $\exists N, S^N \models \varphi?$

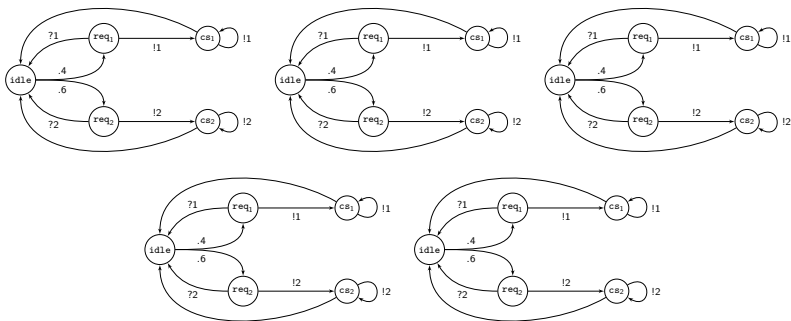
In an MDP context: $\exists N, \max_{\sigma} \mathbb{P}_{\sigma}(\mathcal{P}^N \models \diamond T) = 1?$

Existing work

- ▶ undecidable in general Apt,Kozen [ipl86]
- ▶ networks of identical finite automata Clarke et al. [concur95]
- ▶ networks of identical timed automata Abdulla et al. [tcs03,lics04]
- ▶ ad-hoc networks Sangnier et al. [concur10,formats'11, etc.]

A parameterized and probabilistic model

joint work with [Paulin Fournier](#)



Networks of many identical MDP

- ▶ arranged in a clique
- ▶ communicating by broadcast

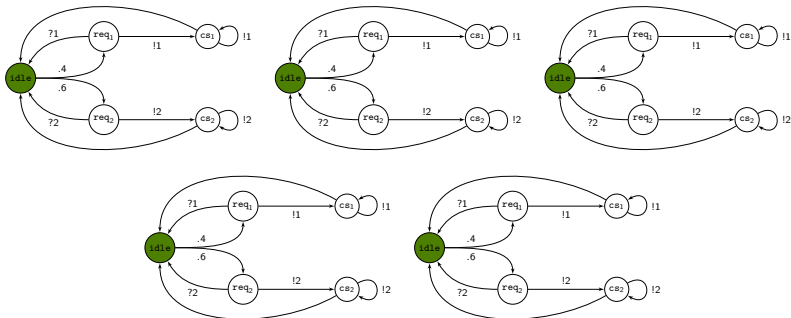
Semantics

Markov decision process

Configuration (q_0, q_1, \dots, q_N)

Scheduler chooses a process and an action

broadcasts are received by all other processes



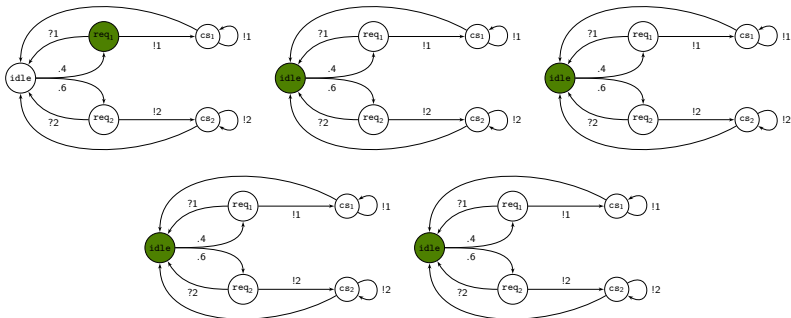
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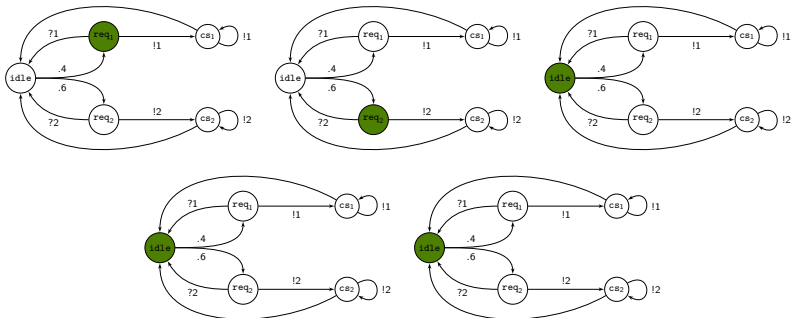
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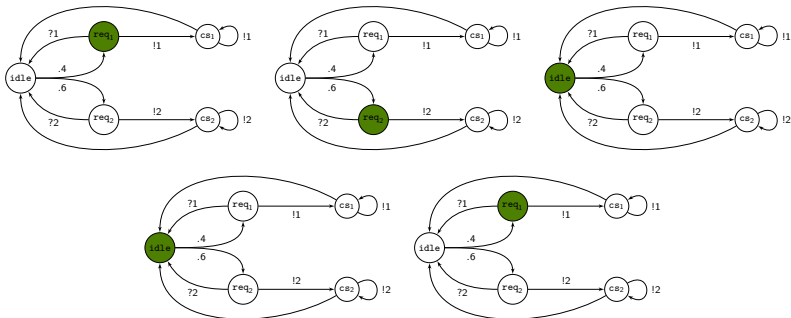
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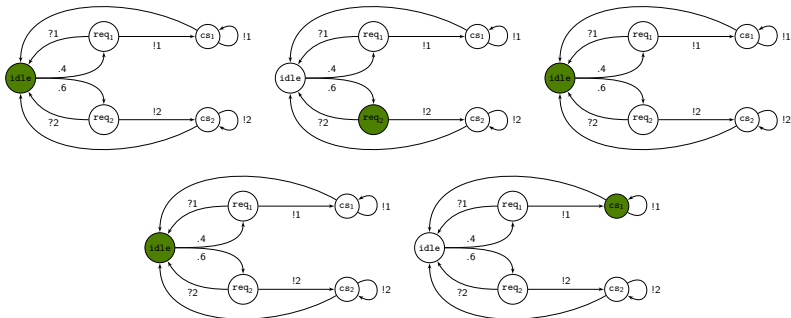
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Dynamic networks of communicating MDP

After each action probabilistic deletions and creations of processes

- ▷ fixed individual failure rate λ
- ▷ insertion probability law: k processes with $\mu^k(1 - \mu)$

Properties of dynamic networks

- ▶ **finite attractor** property
- ▶ natural **wqo** on configurations
- ▶ Pre operator preserves upward closedness
consequence: winning sets can be written as **guarded terms**

Qualitative reachability problems are decidable
for dynamic networks of communicating MDP

Summary

Review of model checking techniques for probabilistic systems

- ▶ finite Markov chains and Markov decision processes
- ▶ infinite MC and MDP with a finite attractor

Parameterized verification of networks of communicating MDP

- ▶ unknown initial number of processes
- ▶ random process creation and disparition
- ▶ decidability of qualitative reachability problems
- ▶ more results in Paulin's talk this afternoon

Perspectives for parameterized verification of MDP

Further investigation of parameterized verification of probabilistic systems

- ▶ **refine model** of process deletion/creation
- ▶ consider **quantitative** properties
- ▶ **synthesize relations** between parameter and performances

- ▶ alternative problem: networks of MDP with **dynamic topology** (chosen at each step by the scheduler)

- ▶ **distributed schedulers** basing their decisions only on local states

Counterexample without finite attractor

Correctness of fixpoint relies on **finite attractor** property!

$$\mathbb{P}(s \models \diamond T) = 1 \quad \text{iff} \quad s \in \nu X. \mu Y. T \cup (Pre(Y) \cap \widetilde{Pre}(X))$$

Greatest set X of states from which

- ▷ T can be reached with positive probability
- ▷ while being sure to stay in X

